

# ASN1C OER Runtime

**Version 7.8**

**Objective Systems, Inc.**

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## ASN1C OER Runtime

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# Chapter 1. Module Documentation

## OER C++ Runtime Classes.

### Detailed Description

#### Modules

- OER Message Buffer Classes

## OER Message Buffer Classes

### Detailed Description

The ASN.1 C++ runtime classes are wrapper classes that provide an object-oriented interface to the ASN.1 C runtime library functions. These classes are derived from the common classes documented in the ASN.1 C/C++ Common Runtime Functions manual and are specific to the Octet Encoding Rules (OER). These classes manage the buffers for encoding and decoding ASN.1 OER messages.

#### Classes

- struct ASN1OERMessageBuffer
- struct ASN1OEREncodeBuffer
- struct ASN1OERDecodeBuffer

## OER Runtime Library Functions.

### Detailed Description

The ASN.1 Octet Encoding Rules (OER) runtime library contains the low-level constants, types, and functions that are assembled by the compiler to encode/decode more complex structures. The OER low-level C encode/decode functions are identified by their prefixes: oerEnc for encode, oerDec for decode, and oerUtil for utility functions.

#### Modules

- OER C Decode Functions.
- OER C Encode Functions.

#### Functions

- int oerDecDate ( OSCTXT \* pctxt, char \* pString, OSUINT32 flags)
- int oerDecTimeOfDay ( OSCTXT \* pctxt, char \* pString, OSUINT32 flags)
- int oerEncIdent ( OSCTXT \* pctxt, OSUINT64 ident)
- OSSIZE oerLenLength ( size\_t length)

- `OSSIZE oerTagLength ( ASN1TAG tag)`
- `int oerWriteIdent ( OSUINT64 ident, OSOCTET * buffer, OSSIZE bufsize)`
- `int oerWriteLen ( size_t length, OSOCTET * buffer, OSSIZE bufsize)`
- `int oerWriteTag ( ASN1TAG tag, OSOCTET * buffer, OSSIZE bufsize)`

## Macros

- `#define EXTOERMETHOD`
- `#define EXTERNOER`
- `#define EXTOERCLASS`

## Function Documentation

### **`OSSIZE oerLenLength (size_t length)`**

Return the number of bytes required to encode the given length.

### **`OSSIZE oerTagLength (ASN1TAG tag)`**

Return the number of bytes required to encode the given tag.

### **`int oerWriteIdent (OSUINT64 ident, OSOCTET *buffer, OSSIZE bufsize)`**

Encode the given tag identifier into the given buffer.

**Returns:** . # of bytes used or `RTERR_BUFOVFLW`

### **`int oerWriteLen (size_t length, OSOCTET *buffer, OSSIZE bufsize)`**

Encode the given length into the given buffer.

**Returns:** . # of bytes used or `RTERR_TOOBIG`

### **`int oerWriteTag (ASN1TAG tag, OSOCTET *buffer, OSSIZE bufsize)`**

Encode the given tag into the given buffer.

**Returns:** . # of bytes used or `RTERR_BUFOVFLW`

## OER C Decode Functions.

### Detailed Description

OER C decode functions handle the decoding of the primitive ASN.1 data types and ASN.1 length and tag fields within a message. Calls to these functions are assembled in the C source code generated by the ASN1C compiler to decode complex ASN.1 structures. These functions are also directly callable from within a user's application program if the need to decode a primitive data item exists.

## Functions

- `int oerDecBitStr ( OSCTXT * pctxt, OSOCTET * pvalue, size_t bufsiz, OSUINT32 * pnbits)`
- `int oerDecBitStrExt ( OSCTXT * pctxt, OSOCTET * pvalue, size_t bufsiz, OSUINT32 * pnbits, OSOCTET ** extdata)`
- `int oerDecBMPStr ( OSCTXT * pctxt, ASN1BMPString * pvalue)`
- `int oerDecChoiceExt ( OSCTXT * pctxt, ASN1TAG tag, OSOCTET ** ppvalue, OSSIZE * pnocts)`
- `int oerDecUnivStr ( OSCTXT * pctxt, ASN1UniversalString * pvalue)`
- `int oerDecDynBitStr ( OSCTXT * pctxt, const OSOCTET ** ppvalue, OSUINT32 * pnbits)`
- `int oerDecDynBitStr64 ( OSCTXT * pctxt, OSOCTET ** ppvalue, OSSIZE * pnbits)`
- `int oerDecCharStr ( OSCTXT * pctxt, char * pvalue, OSSIZE sz)`
- `int oerDecDynCharStr ( OSCTXT * pctxt, char ** ppvalue)`
- `int oerDecDynOctStr ( OSCTXT * pctxt, OSOCTET ** ppvalue, OSUINT32 * pnocts, size_t len)`
- `int oerDecDynOctStr64 ( OSCTXT * pctxt, OSOCTET ** ppvalue, OSSIZE * pnocts, size_t len)`
- `int oerDecInt16 ( OSCTXT * pctxt, OSINT16 * pvalue)`
- `int oerDecInt32 ( OSCTXT * pctxt, OSINT32 * pvalue)`
- `int oerDecInt64 ( OSCTXT * pctxt, OSINT64 * pvalue)`
- `int oerDecUnrestInt64 ( OSCTXT * pctxt, OSINT64 * pvalue)`
- `int oerDecLen ( OSCTXT * pctxt, OSSIZE * plength)`
- `int oerDecLen32 ( OSCTXT * pctxt, OSUINT32 * plength)`
- `int oerDecObjId ( OSCTXT * pctxt, ASN1OBJID * pvalue)`
- `int oerDecObjIdStr ( OSCTXT * pctxt, char ** pvalue)`
- `int oerDecDynObjId ( OSCTXT * pctxt, ASN1DynOBJID * pvalue)`
- `int oerDecRelObjId ( OSCTXT * pctxt, ASN1OBJID * pvalue)`
- `int oerDecRelObjIdStr ( OSCTXT * pctxt, char ** pvalue)`
- `int oerDecReal ( OSCTXT * pctxt, OSREAL * value)`
- `int oerDecReal2 ( OSCTXT * pctxt, OSREAL * value)`
- `int oerDecReal10 ( OSCTXT * pctxt, OSREAL * value)`
- `int oerDecRealNTCIP ( OSCTXT * pctxt, OSREAL * value)`
- `int oerDecFloat ( OSCTXT * pctxt, OSREAL * value)`
- `int oerDecDouble ( OSCTXT * pctxt, OSREAL * value)`
- `int oerDecSignedEnum ( OSCTXT * pctxt, OSINT32 * pvalue)`

- `int oerDecTag ( OSCTXT * pctxt, ASN1TAG * ptag)`
- `int oerDecUInt16 ( OSCTXT * pctxt, OSUINT16 * pvalue)`
- `int oerDecUInt32 ( OSCTXT * pctxt, OSUINT32 * pvalue)`
- `int oerDecUInt64 ( OSCTXT * pctxt, OSUINT64 * pvalue)`
- `int oerDecUnrestSignedUInt64 ( OSCTXT * pctxt, OSUINT64 * pvalue)`
- `int oerDecUnrestUInt64 ( OSCTXT * pctxt, OSUINT64 * pvalue)`
- `int oerDecUnrestInt32 ( OSCTXT * pctxt, OSINT32 * pvalue)`
- `int oerDecUnrestSignedUInt32 ( OSCTXT * pctxt, OSUINT32 * pvalue)`
- `int oerDecUnrestUInt8 ( OSCTXT * pctxt, OSUINT8 * pvalue)`
- `int oerDecUnrestUInt16 ( OSCTXT * pctxt, OSUINT16 * pvalue)`
- `int oerDecUnrestUInt32 ( OSCTXT * pctxt, OSUINT32 * pvalue)`
- `int oerDecBigInt ( OSCTXT * pctxt, const char ** ppvalue, int radix)`
- `int oerDecBigUInt ( OSCTXT * pctxt, const char ** ppvalue, int radix)`
- `int oerDecUnrestSize ( OSCTXT * pctxt, OSSIZE * pvalue)`
- `int oerDecUnsignedEnum ( OSCTXT * pctxt, OSUINT32 * pvalue)`
- `int oerDecDateStr ( OSCTXT * pctxt, char ** ppString, OSUINT32 flags)`
- `int oerDecDateTimeStr ( OSCTXT * pctxt, char ** ppString, OSUINT32 flags)`
- `int oerDecDurationStr ( OSCTXT * pctxt, char ** ppString)`
- `int oerDecTimeDiffStr ( OSCTXT * pctxt, char * pString)`
- `int oerDecTimeOfDayStr ( OSCTXT * pctxt, char ** ppString, OSUINT32 flags)`

## Macros

- `#define oerDecInt8 rtxReadBytes(pctxt,pvalue,1)`
- `#define oerDecUInt8 rtxReadBytes(pctxt,pvalue,1)`
- `#define oerDecUnrestInt oerDecUnrestInt32`
- `#define oerDecUnrestUInt oerDecUnrestUInt32`

## Function Documentation

**int oerDecBitStr (OSCTXT \*pctxt, OSOCTET \*pvalue, size\_t bufsiz, OSUINT32 \*pn-bits)**

This function decodes an OER bit string. This assumes a variable length string. Fixed-sized strings (i.e SIZE(N)) are encoded with no length or unused bit descriptors. This is handled by the compiler.



**Table 1.1. Parameters**

pctxt	Pointer to context block structure.
pvalue	Pointer to static byte array into which data is to be read. The buffer must be large enough to hold the decoded value.
bufsiz	Size of the static byte array into which data is to be read.
pnbits	Pointer to a variable to receive the decoded number of bits.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerDecBitStrExt (OSCTXT \*pctxt, OSOCTET \*pvalue, size\_t bufsiz, OSUINT32 \*pnbits, OSOCTET \*\*extdata)**

This function decodes an OER bit string. This assumes a variable length string. Fixed-sized strings (i.e SIZE(N)) are encoded with no length or unused bit descriptors. This is handled by the compiler. This method handles bit strings with an extdata member present.

**Table 1.2. Parameters**

pctxt	Pointer to context block structure.
pvalue	Pointer to static byte array into which data is to be read. The buffer must be large enough to hold the decoded value.
bufsiz	Size of the static byte array into which data is to be read.
pnbits	Pointer to a variable to receive the decoded number of bits.
extdata	Pointer to byte array containing extension data.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerDecBMPStr (OSCTXT \*pctxt, ASN1BMPString \*pvalue)**

This function decodes an OER BMP string.

**Table 1.3. Parameters**

pctxt	Pointer to context block structure.
pvalue	Pointer to Asn1BMPString structure to be populated with the decoded information.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerDecChoiceExt (OSCTXT \*pctxt, ASN1TAG tag, OSOCTET \*\*ppvalue, OSSIZE \*pnocets)**

This function decodes an unknown CHOICE extension element. It captures the encoded tag, length determinant, and encoding of the alternative itself.

**Table 1.4. Parameters**

pctxt	Pointer to context block structure.
tag	The previously decoded tag, provided so that it can be captured as part of data in ppvalue, for possible later reencoding.
ppvalue	Receives a pointer to dynamically allocated buffer holding the tag, length determinant, and alternative encoding. Memory for the buffer is allocated using the rtxMemAlloc function and should be subsequently freed using the rtxMemFree or rtxMemFreePtr functions.
pnocets	Pointer to variable to receive the size of the data held in the buffer pointed to by *ppvalue.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerDecUnivStr (OSCTXT \*pctxt, ASN1UniversalString \*pvalue)**

This function decodes an OER universal string.

**Table 1.5. Parameters**

pctxt	Pointer to context block structure.
pvalue	Pointer to Asn1UniversalString structure to be populated with the decoded information.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerDecDynBitStr (OSCTXT \*pctxt, const OSOCTET \*\*ppvalue, OSUINT32 \*pnbits)**

This function decodes an OER bit string into a dynamic memory buffer. Memory for the buffer is allocated using the rtxMemAlloc function and should be subsequently freed using the rtxMemFree or rtxMemFreePtr functions. This assumes a variable length string. Fixed-sized strings (i.e SIZE(N)) are encoded with no length or unused bit descriptors. This is handled by the compiler.

**Table 1.6. Parameters**

pctxt	Pointer to context block structure.
ppvalue	Pointer to receive pointer to allocated byte buffer.
pnbits	Pointer to a variable to receive the decoded number of bits.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerDecCharStr (OSCTXT \*pctxt, char \*pvalue, OSSIZE sz)**

This function decodes an OER character string into a character array.

**Table 1.7. Parameters**

pctxt	Pointer to context block structure.
pvalue	Pointer to character array to receive null-terminated char string. If null, the string is decoded but the content is discarded.
sz	Size of the array. It must be large enough to hold the decoded string with the null terminator.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerDecDynCharStr (OSCTXT \*pctxt, char \*\*ppvalue)**

This function decodes an OER character string into a dynamic memory buffer. Memory for the buffer is allocated using the rtxMemAlloc function and should be subsequently freed using the rtxMemFree or rtxMemFreePtr functions.

**Table 1.8. Parameters**

pctxt	Pointer to context block structure.
ppvalue	Pointer to receive pointer to null-terminated char string.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerDecDynOctStr (OSCTXT \*pctxt, OSOCTET \*\*ppvalue, OSUINT32 \*pnocts, size\_t len)**

This function decodes an OER octet string into a dynamic memory buffer. Memory for the buffer is allocated using the rtxMemAlloc function and should be subsequently freed using the rtxMemFree or rtxMemFreePtr functions.

**Table 1.9. Parameters**

pctxt	Pointer to context block structure.
ppvalue	Pointer to receive pointer to allocated byte buffer.
pnocts	Pointer to a variable to receive the decoded number of octets (bytes).
len	Length of string to decoded. If zero, it is assumed the string is variable length and the length is decoded within the funtion.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerDecDynOctStr64 (OSCTXT \*pctxt, OSOCTET \*\*ppvalue, OSSIZE \*pnocts, size\_t len)**

This function decodes an OER octet string into a dynamic memory buffer. Memory for the buffer is allocated using the rtxMemAlloc function and should be subsequently freed using the rtxMemFree or rtxMemFreePtr functions.

**Table 1.10. Parameters**

pctxt	Pointer to context block structure.
ppvalue	Pointer to receive pointer to allocated byte buffer.
pnocts	Pointer to a variable to receive the decoded number of octets (bytes).
len	Length of string to decoded. If zero, it is assumed the string is variable length and the length is decoded within the funtion.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerDeclnt16 (OSCTXT \*pctxt, OSINT16 \*pvalue)**

This function decodes an OER 16-bit signed integer at the current message buffer/stream location and advances the pointer to the next field.

**Table 1.11. Parameters**

pctxt	Pointer to context block structure.
pvalue	Pointer to decoded 16-bit integer value.

**Returns:** . Completion status of operation:

- 0 (0) = success,

- negative return value is error.

### **int oerDecInt32 (OSCTXT \*pctxt, OSINT32 \*pvalue)**

This function decodes an OER 32-bit signed integer at the current message buffer/stream location and advances the pointer to the next field.

**Table 1.12. Parameters**

pctxt	Pointer to context block structure.
pvalue	Pointer to decoded 32-bit integer value.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

### **int oerDecInt64 (OSCTXT \*pctxt, OSINT64 \*pvalue)**

This function decodes an OER 64-bit signed integer at the current message buffer/stream location and advances the pointer to the next field.

**Table 1.13. Parameters**

pctxt	Pointer to context block structure.
pvalue	Pointer to decoded 64-bit integer value.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

### **int oerDecUnrestInt64 (OSCTXT \*pctxt, OSINT64 \*pvalue)**

This function decodes an OER unrestricted signed integer at the current message buffer/stream location and advances the pointer to the next field. It is assumed that the value will fit in a 64-bit signed integer variable.

**Table 1.14. Parameters**

pctxt	Pointer to context block structure.
pvalue	Pointer to decoded 64-bit integer value.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerDecLen (OSCTXT \*pctxt, OSSIZE \*plength)**

This function is used to decode an OER length determinant value.

**Table 1.15. Parameters**

pctxt	Pointer to context block structure.
plength	Pointer to variable to receive decoded length.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerDecLen32 (OSCTXT \*pctxt, OSUINT32 \*plength)**

This function is used to decode an OER length determinant value. In this case, the length is restricted to a 32-bit unsigned integer maximum value.

**Table 1.16. Parameters**

pctxt	Pointer to context block structure.
plength	Pointer to variable to receive decoded length.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerDecObjId (OSCTXT \*pctxt, ASN1OBJID \*pvalue)**

This function is used to decode an OER object identifier value.

**Table 1.17. Parameters**

pctxt	Pointer to context block structure.
pvalue	Pointer to variable to receive decoded value.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerDecObjIdStr (OSCTXT \*pctxt, char \*\*pvalue)**

This function is used to decode an OER object identifier value.

**Table 1.18. Parameters**

pctxt	Pointer to context block structure.
pvalue	Pointer to variable to receive decoded value, as a dotted number string (e.g. "0.5.1234"). Caller is responsible to free memory (e.g. with rtxMemFreePtr).

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerDecDynObjId (OSCTXT \*pctxt, ASN1DynOBJID \*pvalue)**

This function is used to decode an OER object identifier value into a dynamic OID structure.

**Table 1.19. Parameters**

pctxt	Pointer to context block structure.
pvalue	Pointer to variable to receive decoded value.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerDecRelObjId (OSCTXT \*pctxt, ASN1OBJID \*pvalue)**

This function is used to decode an OER relative object identifier value.

**Table 1.20. Parameters**

pctxt	Pointer to context block structure.
pvalue	Pointer to variable to receive decoded value.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerDecRelObjIdStr (OSCTXT \*pctxt, char \*\*pvalue)**

This function is used to decode an OER relative object identifier value.

**Table 1.21. Parameters**

pctxt	Pointer to context block structure.
pvalue	Pointer to variable to receive decoded value, as a dotted number string (e.g. "0.5.1234"). Caller is responsible to free memory (e.g. with rtxMemFreePtr).

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerDecReal (OSCTXT \*pctxt, OSREAL \*value)**

This function is used to decode an unconstrained REAL value, which may be encoded in base 2 or base 10.

**Table 1.22. Parameters**

pctxt	Pointer to context block structure.
value	Pointer to variable to receive decoded the value.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerDecReal2 (OSCTXT \*pctxt, OSREAL \*value)**

This function is used to decode a REAL value constrained to base 2. The encoding must be in base 2.

**Table 1.23. Parameters**

pctxt	Pointer to context block structure.
value	Pointer to variable to receive decoded the value.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerDecReal10 (OSCTXT \*pctxt, OSREAL \*value)**

This function is used to decode a REAL value constrained to base 10. The encoding must be in base 10.

**Table 1.24. Parameters**

pctxt	Pointer to context block structure.
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value	Pointer to variable to receive decoded the value.
-------	---

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerDecRealNTCIP (OSCTXT \*pctxt, OSREAL \*value)**

This function is used to decode an unconstrained REAL value. The encoding is expected to be in base 10 form, following NTCIP 1102.

**Table 1.25. Parameters**

pctxt	Pointer to context block structure.
value	Pointer to variable to receive decoded the value.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerDecFloat (OSCTXT \*pctxt, OSREAL \*value)**

This function is used to decode a REAL value that has been constrained to be in the range of the binary32 (single precision) floating-point format specified in IEEE 754.

**Table 1.26. Parameters**

pctxt	Pointer to context block structure.
value	Pointer to variable to receive decoded the value.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerDecDouble (OSCTXT \*pctxt, OSREAL \*value)**

This function is used to decode a REAL value that has been constrained to be in the range of the binary64 (double precision) floating-point format specified in IEEE 754.

**Table 1.27. Parameters**

pctxt	Pointer to context block structure.
value	Pointer to variable to receive decoded the value.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerDecSignedEnum (OSCTXT \*pctxt, OSINT32 \*pvalue)**

This function is used to decode a signed enumerated value.

**Table 1.28. Parameters**

pctxt	Pointer to context block structure.
pvalue	Pointer to variable to receive decoded value.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerDecTag (OSCTXT \*pctxt, ASN1TAG \*ptag)**

This function decodes an ASN.1 tag into a standard 32-bit unsigned integer type. The bits used to represent the components of a tag are as follows:

Bit Fields:

- 31-30 Class (00 = UNIV, 01 = APPL, 10 = CTXT, 11 = PRIV)
- 29 Form (not used for OER)
- 28-0 ID code value

**Table 1.29. Parameters**

pctxt	Pointer to context block structure.
ptag	Pointer to variable to receive decoded tag info.

**Returns:** . Completion status of operation: 0 (0) = success, negative return value is error.

**int oerDecUInt16 (OSCTXT \*pctxt, OSUINT16 \*pvalue)**

This function decodes an OER 16-bit unsigned integer at the current message buffer/stream location and advances the pointer to the next field.

**Table 1.30. Parameters**

pctxt	Pointer to context block structure.
pvalue	Pointer to decoded 16-bit integer value.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerDecUInt32 (OSCTXT \*pctxt, OSUINT32 \*pvalue)**

This function decodes an OER 32-bit unsigned integer at the current message buffer/stream location and advances the pointer to the next field.

**Table 1.31. Parameters**

pctxt	Pointer to context block structure.
pvalue	Pointer to decoded 32-bit integer value.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerDecUInt64 (OSCTXT \*pctxt, OSUINT64 \*pvalue)**

This function decodes an OER 64-bit unsigned integer at the current message buffer/stream location and advances the pointer to the next field.

**Table 1.32. Parameters**

pctxt	Pointer to context block structure.
pvalue	Pointer to decoded 64-bit integer value.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerDecUnrestSignedUInt64 (OSCTXT \*pctxt, OSUINT64 \*pvalue)**

This function decodes an OER unrestricted signed integer at the current message buffer/stream location and advances the pointer to the next field. The value must fit in a 64-bit unsigned integer variable.

**Table 1.33. Parameters**

pctxt	Pointer to context block structure.
pvalue	Pointer to decoded 64-bit integer value.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

### **int oerDecUnrestUInt64 (OSCTXT \*pctxt, OSUINT64 \*pvalue)**

This function decodes an OER unrestricted unsigned integer at the current message buffer/stream location and advances the pointer to the next field. It is assumed that the value will fit in a 64-bit unsigned integer variable.

**Table 1.34. Parameters**

pctxt	Pointer to context block structure.
pvalue	Pointer to decoded 64-bit integer value.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

### **int oerDecUnrestInt32 (OSCTXT \*pctxt, OSINT32 \*pvalue)**

This function decodes an OER unrestricted signed integer at the current message buffer/stream location and advances the pointer to the next field. It is assumed that the value will fit in a 32-bit integer variable.

**Table 1.35. Parameters**

pctxt	Pointer to context block structure.
pvalue	Pointer to decoded 32-bit integer value.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

### **int oerDecUnrestSignedUInt32 (OSCTXT \*pctxt, OSUINT32 \*pvalue)**

This function decodes an OER unrestricted signed integer at the current message buffer/stream location and advances the pointer to the next field. The value must fit in an unsigned 32-bit integer variable.

**Table 1.36. Parameters**

pctxt	Pointer to context block structure.
pvalue	Pointer to decoded 32-bit integer value.

**Returns:** . Completion status of operation:

- 0 (0) = success,

- negative return value is error.

### **int oerDecUnrestUInt8 (OSCTXT \*pctxt, OSUINT8 \*pvalue)**

This function decodes an OER unrestricted 8-bit unsigned integer at the current message buffer/stream location and advances the pointer to the next field. It is assumed that the value will fit in an 8-bit integer variable.

**Table 1.37. Parameters**

pctxt	Pointer to context block structure.
pvalue	Pointer to decoded 8-bit integer value.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

### **int oerDecUnrestUInt16 (OSCTXT \*pctxt, OSUINT16 \*pvalue)**

This function decodes an OER unrestricted 16-bit unsigned integer at the current message buffer/stream location and advances the pointer to the next field. It is assumed that the value will fit in an 16-bit integer variable.

**Table 1.38. Parameters**

pctxt	Pointer to context block structure.
pvalue	Pointer to decoded 16-bit integer value.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

### **int oerDecUnrestUInt32 (OSCTXT \*pctxt, OSUINT32 \*pvalue)**

This function decodes an OER unrestricted unsigned integer at the current message buffer/stream location and advances the pointer to the next field. It is assumed that the value will fit in a 32-bit integer variable.

**Table 1.39. Parameters**

pctxt	Pointer to context block structure.
pvalue	Pointer to decoded 32-bit integer value.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

### **int oerDecBigInt (OSCTXT \*pctxt, const char \*\*ppvalue, int radix)**

This function decodes an OER length determinant and unbound signed integer at the current message buffer/stream location and advances the pointer to the next field.

**Table 1.40. Parameters**

pctxt	Pointer to context block structure.
ppvalue	Pointer to a character pointer variable to receive the decoded unsigned value. Dynamic memory is allocated for the variable using the ::rtxMemAlloc function. The memory might be allocated despite the negative return status.
radix	Radix to be used for decoded string. Valid values are 2, 8, 10, or 16.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- ASN\_E\_NOTCANON successful but encoding was non-canonical (caller may treat this as success or failure, as appropriate)
- negative return value is error.

### **int oerDecBigUInt (OSCTXT \*pctxt, const char \*\*ppvalue, int radix)**

This function decodes an OER length determinant and unbound unsigned integer at the current message buffer/stream location and advances the pointer to the next field.

**Table 1.41. Parameters**

pctxt	Pointer to context block structure.
ppvalue	Pointer to a character pointer variable to receive the decoded unsigned value. Dynamic memory is allocated for the variable using the ::rtxMemAlloc function. The memory might be allocated despite the negative return status.
radix	Radix to be used for decoded string. Valid values are 2, 8, 10, or 16.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- ASN\_E\_NOTCANON successful but encoding was non-canonical (caller may treat this as success or failure, as appropriate)
- negative return value is error.

### **int oerDecUnrestSize (OSCTXT \*pctxt, OSSIZE \*pvalue)**

This function decodes an OER unrestricted size-typed value at the current message buffer/stream location and advances the pointer to the next field.

**Table 1.42. Parameters**

pctxt	Pointer to context block structure.
pvalue	Pointer to decoded size-typed value.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerDecUnsignedEnum (OSCTXT \*pctxt, OSUINT32 \*pvalue)**

This function is used to decode an unsigned enumerated value.

**Table 1.43. Parameters**

pctxt	Pointer to context block structure.
pvalue	Pointer to variable to receive decoded value.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerDecDateStr (OSCTXT \*pctxt, char \*\*ppString, OSUINT32 flags)**

This function is used to decode an ISO 8601 DATE type.

**Table 1.44. Parameters**

pctxt	Pointer to context block structure.
ppString	Pointer to string variable to receive decoded value in string form (YYYY-MM-DD).
flags	Set of flags: OSYEAR, OSMONTH, OSDAY, etc.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerDecDateTimeStr (OSCTXT \*pctxt, char \*\*ppString, OSUINT32 flags)**

This function is used to decode an ISO 8601 DATE-TIME type.

**Table 1.45. Parameters**

pctxt	Pointer to context block structure.
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ppString	Pointer to string variable to receive decoded value in string form (YYYY-MM-DDTHH:MM:SS). n - set digit number of fraction part.
flags	Set of flags: OSYEAR, OSMONTH, OSHOURS, etc.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerDecDurationStr (OSCTXT \*pctxt, char \*\*ppString)**

This function is used to decode an ISO 8601 DURATION type.

**Table 1.46. Parameters**

pctxt	Pointer to context block structure.
ppString	Pointer to string variable to receive decoded value in string form (PnYnMnDTnHnMnS).

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerDecTimeDiffStr (OSCTXT \*pctxt, char \*pString)**

This function is used to decode an ISO 8601 TIME "DIFF" value.

**Table 1.47. Parameters**

pctxt	Pointer to context block structure.
pString	Pointer to string variable to receive decoded value in string form.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerDecTimeOfDayStr (OSCTXT \*pctxt, char \*\*ppString, OSUINT32 flags)**

This function is used to decode an ISO 8601 TIME-OF-DAY type.

**Table 1.48. Parameters**

pctxt	Pointer to context block structure.
ppString	Pointer to string variable to receive decoded value in string form (HH:MM:SS).



flags	Set of flags: OSHOURS, OSMINUTES, etc.
-------	--

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

## Macro Definition Documentation

### #define oerDeclnt8

This macro decodes an OER 8-bit signed integer at the current message buffer/stream location and advances the pointer to the next field.

**Table 1.49. Parameters**

pctxt	Pointer to context block structure.
pvalue	Pointer to decoded 16-bit integer value.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

Definition at line 291 of file asn1oer.h

The Documentation for this define was generated from the following file:

- asn1oer.h

### #define oerDecUInt8

This macro decodes an OER 8-bit unsigned integer at the current message buffer/stream location and advances the pointer to the next field.

**Table 1.50. Parameters**

pctxt	Pointer to context block structure.
pvalue	Pointer to decoded 16-bit integer value.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

Definition at line 547 of file asn1oer.h

The Documentation for this define was generated from the following file:

- asn1oer.h

## OER C Encode Functions.

### Detailed Description

OER C encode functions handle the OER encoding of the primitive ASN.1 data types and ASN.1 length and tag fields within a message. Calls to these functions are assembled in the C source code generated by the ASN1C compiler to accomplish the encoding of complex ASN.1 structures. These functions are also directly callable from within a user's application program if the need to accomplish a low level encoding function exists.

### Functions

- `int oerEncBigInt ( OSCTXT * pctxt, const char * pvalue, int radix)`
- `int oerEncBigIntValue ( OSCTXT * pctxt, struct OSBigInt * pvalue)`
- `int oerEncBitStr ( OSCTXT * pctxt, const OSOCTET * pvalue, size_t numbits)`
- `int oerEncBitStrPad ( OSCTXT * pctxt, const OSOCTET * pvalue, size_t numbits, size_t encBits)`
- `int oerEncBitStrExt ( OSCTXT * pctxt, const OSOCTET * pvalue, size_t numbits, const OSOCTET * extdata, size_t dataSize)`
- `int oerEncBMPStr ( OSCTXT * pctxt, ASN1BMPString * pvalue)`
- `int oerEncUnivStr ( OSCTXT * pctxt, ASN1UniversalString * pvalue)`
- `int oerEncExtElem ( OSCTXT * pctxt, OSRTBuffer * pBuffer)`
- `int oerEncInt ( OSCTXT * pctxt, OSINT64 value, size_t size)`
- `int oerEncUnrestInt64 ( OSCTXT * pctxt, OSINT64 value)`
- `int oerEncUnrestSignedUInt64 ( OSCTXT * pctxt, OSUINT64 value)`
- `int oerEncLen ( OSCTXT * pctxt, size_t length)`
- `int oerEncObjId ( OSCTXT * pctxt, const ASN1OBJID * pvalue)`
- `int oerEncObjIdStr ( OSCTXT * pctxt, const char * pvalue)`
- `int oerEncRelObjId ( OSCTXT * pctxt, const ASN1OBJID * pvalue)`
- `int oerEncRelObjIdStr ( OSCTXT * pctxt, const char * pvalue)`
- `int oerEncObjId64 ( OSCTXT * pctxt, const ASN1OID64 * pvalue)`
- `int oerEncOpenExt ( OSCTXT * pctxt, OSRTDList * pElemList)`
- `int oerEncRelOID64 ( OSCTXT * pctxt, const ASN1OID64 * pvalue)`
- `int oerEncReal ( OSCTXT * pctxt, OSREAL value)`
- `int oerEncReal10 ( OSCTXT * pctxt, const char * object_p)`
- `int oerEncRealNTCIP ( OSCTXT * pctxt, OSREAL value)`

- `int oerEncFloat ( OSCTXT * pctxt, OSREAL value)`
- `int oerEncDouble ( OSCTXT * pctxt, OSREAL value)`
- `int oerEncSignedEnum ( OSCTXT * pctxt, OSINT32 value)`
- `int oerEncTag ( OSCTXT * pctxt, ASN1TAG tag)`
- `int oerEncUInt ( OSCTXT * pctxt, OSUINT64 value, size_t size)`
- `int oerEncUnrestUInt64 ( OSCTXT * pctxt, OSUINT64 value)`
- `int oerEncUnrestInt32 ( OSCTXT * pctxt, OSINT32 value)`
- `int oerEncUnrestSignedUInt32 ( OSCTXT * pctxt, OSUINT32 value)`
- `int oerEncUnrestUInt32 ( OSCTXT * pctxt, OSUINT32 value)`
- `int oerEncUnrestSize ( OSCTXT * pctxt, OSSIZE value)`
- `int oerEncUnsignedEnum ( OSCTXT * pctxt, OSUINT32 value)`
- `int oerEncDateStr ( OSCTXT * pctxt, const char * pString, OSUINT32 flags)`
- `int oerEncDateTimeStr ( OSCTXT * pctxt, const char * pString, OSUINT32 flags)`
- `int oerEncDurationStr ( OSCTXT * pctxt, const char * pString)`
- `int oerEncTimeDiffStr ( OSCTXT * pctxt, const char * pString)`
- `int oerEncTimeOfDayStr ( OSCTXT * pctxt, const char * pString, OSUINT32 flags)`

## Function Documentation

### **int oerEncBigInt (OSCTXT \*pctxt, const char \*pvalue, int radix)**

This function encodes an OER length determinant and signed integer at the current message buffer/stream location. The encoding will be canonical.

**Table 1.51. Parameters**

<code>pctxt</code>	Pointer to context block structure.
<code>pvalue</code>	Pointer to a character string representing the integer to be encoded, in the given radix.
<code>radix</code>	Radix of the given integer character string. Valid values are 2, 8, 10, or 16.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

### **int oerEncBitStr (OSCTXT \*pctxt, const OSOCTET \*pvalue, size\_t numbits)**

This function encodes an OER bit string. This assumes a variable length string. Fixed-sized strings (i.e SIZE(N)) are encoded with no length or unused bit descriptors. This is handled by the compiler.

**Table 1.52. Parameters**

pctxt	Pointer to context block structure.
pvalue	Pointer to binary data to encode.
numbits	Number of bits in the bit string.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerEncBitStrPad (OSCTXT \*pctxt, const OSOCTET \*pvalue, size\_t numbits, size\_t encBits)**

This function encodes an OER bit string. This assumes a variable length string. Fixed-sized strings (i.e SIZE(N)) are encoded with no length or unused bit descriptors. This is handled by the compiler.

**Table 1.53. Parameters**

pctxt	Pointer to context block structure.
pvalue	Pointer to binary data to encode.
numbits	Number of bits in the bit string.
encBits	Number of bits to encode (>= numbits). Trailing zero bits will be added, as needed, to fill out the string.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerEncBitStrExt (OSCTXT \*pctxt, const OSOCTET \*pvalue, size\_t numbits, const OSOCTET \*extdata, size\_t dataSize)**

This function encodes an OER bit string. This assumes a variable length string. Fixed-sized strings (i.e SIZE(N)) are encoded with no length or unused bit descriptors. This is handled by the compiler. This method handles bit strings with an extdata member present.

**Table 1.54. Parameters**

pctxt	Pointer to context block structure.
pvalue	Pointer to binary data to encode.
numbits	Number of bits in the bit string.
extdata	Pointer to byte array containing extension data.
dataSize	Size, in octets, of the root bit string data.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerEncBMPStr (OSCTXT \*pctxt, ASN1BMPString \*pvalue)**

This function encodes an OER BMP string.

**Table 1.55. Parameters**

pctxt	Pointer to context block structure.
pvalue	Pointer to Asn1BMPString structure that contains the value to be encoded.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerEncUnivStr (OSCTXT \*pctxt, ASN1UniversalString \*pvalue)**

This function encodes an OER universal string.

**Table 1.56. Parameters**

pctxt	Pointer to context block structure.
pvalue	Pointer to Asn1UniversalString structure that contains the value to be encoded.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerEncExtElem (OSCTXT \*pctxt, OSRTBuffer \*pbuffer)**

This function encodes a known extension element in a SEQUENCE or similar construct.

**Table 1.57. Parameters**

pctxt	Pointer to context block structure.
pbuffer	Pointer to run-time buffer containing encoded element.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerEncInt (OSCTXT \*pctxt, OSINT64 value, size\_t size)**

This function encodes an OER fixed-size integer (1, 2, 4, or 8 bytes) and writes the encoded value to the output buffer/stream.

**Table 1.58. Parameters**

pctxt	Pointer to context block structure.
value	Integer value to be encoded.
size	Size of the encoded field (1, 2, 4, or 8 bytes).

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerEncUnrestInt64 (OSCTXT \*pctxt, OSINT64 value)**

This function encodes a 64-bit signed integer value as an OER unrestricted signed integer value and writes the encoded value to the output buffer/stream.

**Table 1.59. Parameters**

pctxt	Pointer to context block structure.
value	Integer value to be encoded.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerEncUnrestSignedUInt64 (OSCTXT \*pctxt, OSUINT64 value)**

This function encodes a 64-bit unsigned integer value as an OER unrestricted signed integer value and writes the encoded value to the output buffer/stream.

**Table 1.60. Parameters**

pctxt	Pointer to context block structure.
value	Integer value to be encoded.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

### **int oerEncLen (OSCTXT \*pctxt, size\_t length)**

This function is used to encode an OER length determinant value.

**Table 1.61. Parameters**

pctxt	Pointer to context block structure.
length	The length to encode.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

### **int oerEncObjId (OSCTXT \*pctxt, const ASN1OBJID \*pvalue)**

This function is used to encode an OER object identifier value.

**Table 1.62. Parameters**

pctxt	Pointer to context block structure.
pvalue	Pointer to variable containing value to encode.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

### **int oerEncObjIdStr (OSCTXT \*pctxt, const char \*pvalue)**

This function is used to encode an OER object identifier value.

**Table 1.63. Parameters**

pctxt	Pointer to context block structure.
pvalue	Pointer to variable containing value to encode, in dotted number format (e.g. ("0.5.1234")).

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

### **int oerEncRelObjId (OSCTXT \*pctxt, const ASN1OBJID \*pvalue)**

This function is used to encode an OER relative object identifier value.

**Table 1.64. Parameters**

pctxt	Pointer to context block structure.
pvalue	Pointer to variable containing value to encode.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerEncRelObjIdStr (OSCTXT \*pctxt, const char \*pvalue)**

This function is used to encode an OER relative object identifier value.

**Table 1.65. Parameters**

pctxt	Pointer to context block structure.
pvalue	Pointer to variable containing value to encode.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerEncOpenExt (OSCTXT \*pctxt, OSRTDList \*pElemList)**

This function will encode an ASN.1 open type extension. An open type extension field is the data that potentially resides after the ... marker in a version-1 message. The open type structure contains a complete encoded bit set including option element bits or choice index, length, and data. Typically, this data is populated when a version-1 system decodes a version-2 message. The extension fields are retained and can then be re-encoded if a new message is to be sent out (for example, in a store and forward system).

**Table 1.66. Parameters**

pctxt	Pointer to context block structure.
pElemList	A pointer to the open type to be encoded.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerEncRelOID64 (OSCTXT \*pctxt, const ASN1OID64 \*pvalue)**

This function is used to encode an OER relative object identifier value. In this case, the arc values can be up to 64-bits in size.



**Table 1.67. Parameters**

pctxt	Pointer to context block structure.
pvalue	Pointer to variable to receive decoded value.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerEncReal (OSCTXT \*pctxt, OSREAL value)**

This function is used to encode an unconstrained value of the ASN.1 REAL data type. The encoding will be in base 2 form.

**Table 1.68. Parameters**

pctxt	Pointer to context block structure.
value	The variable containing the value to encode.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerEncReal10 (OSCTXT \*pctxt, const char \*object\_p)**

This function will encode a REAL constrained to base 10 using base 10 encoding (as required). The number is provided to this function as a character string, which may be in integer, decimal, or exponent form.

**Table 1.69. Parameters**

pctxt	Pointer to a context structure. This provides a storage area for the function to store all working variables that must be maintained between function calls.
object_p	Value to be encoded.

**Returns:** . Length of the encoded message component. A negative status value will be returned if encoding is not successful.

**int oerEncRealNTCIP (OSCTXT \*pctxt, OSREAL value)**

This function is used to encode an unconstrained value of the ASN.1 REAL data type. The encoding will be in base 10 form, following NTCIP 1102.

**Table 1.70. Parameters**

pctxt	Pointer to context block structure.
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value	The variable containing the value to encode.
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**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerEncFloat (OSCTXT \*pctx, OSREAL value)**

This function is used to encode an value of the ASN.1 REAL data type that has been constrained to be in the range of the binary32 (single precision) floating-point format specified in IEEE 754.

**Table 1.71. Parameters**

pctx	Pointer to context block structure.
value	The variable containing the value to encode.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerEncDouble (OSCTXT \*pctx, OSREAL value)**

This function is used to encode an value of the ASN.1 REAL data type that has been constrained to be in the range of the binary64 (double precision) floating-point format specified in IEEE 754.

**Table 1.72. Parameters**

pctx	Pointer to context block structure.
value	The variable containing the value to encode.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerEncSignedEnum (OSCTXT \*pctx, OSINT32 value)**

This function is used to encode a signed OER enumerated value.

**Table 1.73. Parameters**

pctx	Pointer to context block structure.
value	The variable containing the value to encode.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

### int oerEncTag (OSCTXT \*pctxt, ASN1TAG tag)

This function encodes an ASN.1 tag specified using a standard 32-bit unsigned integer type. The bits used to represent the components of a tag are as follows:

Bit Fields:

- 31-30 Class (00 = UNIV, 01 = APPL, 10 = CTXT, 11 = PRIV)
- 29 Form (not used for OER)
- 28-0 ID code value

**Table 1.74. Parameters**

pctxt	Pointer to context block structure.
tag	Tag value to be encoded.

**Returns:** . Completion status of operation: 0 (0) = success, negative return value is error.

### int oerEncUInt (OSCTXT \*pctxt, OSUINT64 value, size\_t size)

This function encodes an OER unsigned fixed-size integer (1, 2, 4, or 8 bytes) and writes the encoded value to the output buffer/stream.

**Table 1.75. Parameters**

pctxt	Pointer to context block structure.
value	Integer value to be encoded.
size	Size of the encoded field (1, 2, 4, or 8 bytes).

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

### int oerEncUnrestUInt64 (OSCTXT \*pctxt, OSUINT64 value)

This function encodes an unsigned 64-bit integer value as an OER unrestricted unsigned integer value and writes the encoded value to the output buffer/stream.

**Table 1.76. Parameters**

pctxt	Pointer to context block structure.
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value	Integer value to be encoded.
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**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerEncUnrestInt32 (OSCTXT \*pctxt, OSINT32 value)**

This function encodes an OER unrestricted signed integer value and writes the encoded value to the output buffer/stream.

**Table 1.77. Parameters**

pctxt	Pointer to context block structure.
value	Integer value to be encoded.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerEncUnrestSignedUInt32 (OSCTXT \*pctxt, OSUINT32 value)**

This function encodes an OER unrestricted signed integer value and writes the encoded value to the output buffer/stream.

**Table 1.78. Parameters**

pctxt	Pointer to context block structure.
value	Integer value to be encoded.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerEncUnrestUInt32 (OSCTXT \*pctxt, OSUINT32 value)**

This function encodes an OER unrestricted unsigned integer value and writes the encoded value to the output buffer/stream.

**Table 1.79. Parameters**

pctxt	Pointer to context block structure.
value	Integer value to be encoded.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerEncUnrestSize (OSCTXT \*pctxt, OSSIZE value)**

This function encodes an OER unrestricted size-typed value and writes the encoded value to the output buffer/stream.

**Table 1.80. Parameters**

pctxt	Pointer to context block structure.
value	Integer value to be encoded.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerEncUnsignedEnum (OSCTXT \*pctxt, OSUINT32 value)**

This function is used to encode an unsigned OER enumerated value.

**Table 1.81. Parameters**

pctxt	Pointer to context block structure.
value	The variable containing the value to encode.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerEncDateStr (OSCTXT \*pctxt, const char \*pString, OSUINT32 flags)**

This function is used to encode an ISO 8601 DATE type.

**Table 1.82. Parameters**

pctxt	Pointer to context block structure.
pString	Character string variable containing value to be encoded in string form (YYYY-MM-DD).
flags	Set of flags: OSYEAR, OSMONTH, OSDAY, etc.

**Returns:** . Completion status of operation:

- 0 (0) = success,

- negative return value is error.

### **int oerEncDateTimeStr (OSCTXT \*pctxt, const char \*pString, OSUINT32 flags)**

This function is used to encode an ISO 8601 DATE-TIME type.

**Table 1.83. Parameters**

pctxt	Pointer to context block structure.
pString	Character string variable containing value to be encoded in string form (YYYY-MM-DDTHH:MM:SS).
flags	Set of flags: OSYEAR, OSMONTH, OSHOURS, etc.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

### **int oerEncDurationStr (OSCTXT \*pctxt, const char \*pString)**

This function is used to encode an ISO 8601 DURATION type.

**Table 1.84. Parameters**

pctxt	Pointer to context block structure.
pString	Character string variable containing value to be encoded in string form (PnYnMnDTnHnMnS).

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

### **int oerEncTimeDiffStr (OSCTXT \*pctxt, const char \*pString)**

This function is used to encode an ISO 8601 TIME "DIFF" value.

**Table 1.85. Parameters**

pctxt	Pointer to context block structure.
pString	Character string variable containing value to be encoded in string form (HH:MM:SS).

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

**int oerEncTimeOfDayStr (OSCTXT \*pctxt, const char \*pString, OSUINT32 flags)**

This function is used to encode an ISO 8601 TIME-OF-DAY type.

**Table 1.86. Parameters**

pctxt	Pointer to context block structure.
pString	Character string variable containing value to be encoded in string form (HH:MM:SS).
flags	Set of flags: OSHOURS, OSMINUTES, etc.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

---

# Chapter 2. Class Documentation

## ASN1MessageBuffer class Reference

### ASN1OERDecodeBuffer class Reference

```
#include <asn1OerCppTypes.h>
```

- ASN1OERDecodeBuffer ( )
- ASN1OERDecodeBuffer ( const OSOCTET \* pMsgBuf, size\_t msgBufLen)
- ASN1OERDecodeBuffer ( const OSOCTET \* pMsgBuf, size\_t msgBufLen, OSRTContext \* pContext)
- EXTOERMETHOD ASN1OERDecodeBuffer ( OSRTInputStream & istream)
- EXTOERMETHOD ASN1OERDecodeBuffer ( const char \* filePath)
- virtual OSBOOL isA ( Type bufferType)
- EXTOERMETHOD int peekByte ( OSOCTET & ub)
- EXTOERMETHOD int readBinaryFile ( const char \* filePath)
- EXTOERMETHOD int readBytes ( OSOCTET \* buffer, size\_t bufsize, size\_t nbytes)

### Detailed Description

The ASN1OERDecodeBuffer class is derived from the ASN1OERMessageBuffer base class. It contains variables and methods specific to decoding ASN.1 OER messages. It is used to manage the input buffer containing the ASN.1 message to be decoded. This class has 3 overloaded constructors.

Definition at line 336 of file `asn1OerCppTypes.h`

The Documentation for this struct was generated from the following file:

- `asn1OerCppTypes.h`

### ASN1OERDecodeBuffer::ASN1OERDecodeBuffer ( )

This is a default constructor. Use `getStatus()` method to determine has error occurred during the initialization or not.

### ASN1OERDecodeBuffer::ASN1OERDecodeBuffer (const OSOCTET \*pMsgBuf, size\_t msgBufLen)

This constructor is used to describe the message to be decoded. Use `getStatus()` method to determine has error occurred during the initialization or not.

**Table 2.1. Parameters**

<code>pMsgBuf</code>	A pointer to the message to be decoded.
----------------------	---



msgBufLen	Length of the message buffer.
-----------	-------------------------------

## **ASN1OERDecodeBuffer::ASN1OERDecodeBuffer (const OSOCTET \*pMsgBuf, size\_t msgBufLen, OSRTContext \*pContext)**

This constructor is used to describe the message to be decoded. Use getStatus() method to determine has error occurred during the initialization or not.

**Table 2.2. Parameters**

pMsgBuf	A pointer to the message to be decoded.
msgBufLen	Length of the message buffer.
pContext	A pointer to an OSRTContext structure created by the user.

## **EXTOERMETHOD**

### **ASN1OERDecodeBuffer::ASN1OERDecodeBuffer (OSRTInputStream &istream)**

This version of the ASN1OERDecodeBuffer constructor takes a reference to an input stream object (stream decoding version).

**Table 2.3. Parameters**

istream	A reference to an input stream object.
---------	--

## **EXTOERMETHOD**

### **ASN1OERDecodeBuffer::ASN1OERDecodeBuffer (const char \*filePath)**

This constructor takes a pointer to the path of a file containing a binary OER message to be decoded.

**Table 2.4. Parameters**

filePath	Complete file path and name of file to read.
----------	--

### **virtual OSBOOL ASN1OERDecodeBuffer::isA (Type bufferType)**

This method checks the type of the message buffer.

**Table 2.5. Parameters**

bufferType	Enumerated identifier specifying a derived class. The only possible value for this class is OERDecode.
------------	--

**Returns:** . Boolean result of the match operation. True if this is the class corresponding to the identifier argument.

## **EXTOERMETHOD int ASN1OERDecodeBuffer::peekByte (OSOCKET &ub)**

This method is used to peek at the next available byte in the decode buffer/stream without advancing the cursor.

**Table 2.6. Parameters**

ub	Single byte buffer to receive peeked byte.
----	--

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

## **EXTOERMETHOD int ASN1OERDecodeBuffer::readBinaryFile (const char \*filePath)**

This method reads the file into the buffer to decode.

**Table 2.7. Parameters**

filePath	The zero-terminated string containing the path to the file.
----------	---

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

## **EXTOERMETHOD int ASN1OERDecodeBuffer::readBytes (OSOCKET \*buffer, size\_t bufsize, size\_t nbytes)**

This method is used to read the given number of bytes from the underlying buffer/stream into the given buffer.

**Table 2.8. Parameters**

buffer	Buffer into which data should be read.
bufsize	Size of the buffer
nbytes	Number of bytes to read. Must be <= bufsize.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

## ASN1OEREncodeBuffer class Reference

```
#include <asn1OerCppTypes.h>
```

- ASN1OEREncodeBuffer ( )
- ASN1OEREncodeBuffer ( OSOCTET \* pMsgBuf, size\_t msgBufLen)
- ASN1OEREncodeBuffer ( OSOCTET \* pMsgBuf, size\_t msgBufLen, OSRTCContext \* pContext)
- EXTOERMETHOD ASN1OEREncodeBuffer ( OSRTOutputStream & ostream)
- int encodeBit ( OSBOOL value)
- int encodeBits ( const OSOCTET \* pvalue, size\_t nbits, OSUINT32 bitOffset)
- virtual EXTOERMETHOD OSOCTET \* getMsgCopy ( )
- virtual EXTOERMETHOD const OSOCTET \* getMsgPtr ( )
- EXTOERMETHOD int init ( )
- virtual OSBOOL isA ( Type bufferType)
- EXTOERMETHOD int writeBytes ( const OSOCTET \* buffer, size\_t nbytes)

## Detailed Description

The ASN1OEREncodeBuffer class is derived from the ASN1OERMessageBuffer base class. It contains variables and methods specific to encoding ASN.1 messages. It is used to manage the buffer into which an ASN.1 OER message is to be encoded.

Definition at line 191 of file `asn1OerCppTypes.h`

The Documentation for this struct was generated from the following file:

- `asn1OerCppTypes.h`

## ASN1OEREncodeBuffer::ASN1OEREncodeBuffer ( )

This version of the ASN1OEREncodeBuffer constructor creates a dynamic memory buffer into which an OER message is encoded.

## ASN1OEREncodeBuffer::ASN1OEREncodeBuffer (OSOCKET \*pMsgBuf, size\_t msgBufLen)

This version of the ASN1OEREncodeBuffer constructor takes a message buffer and size argument (static encoding version).

**Table 2.9. Parameters**

pMsgBuf	A pointer to a fixed-size message buffer to receive the encoded message.
msgBufLen	Size of the fixed-size message buffer.

## ASN1OEREncodeBuffer::ASN1OEREncodeBuffer (OSOCKET \*pMsgBuf, size\_t msgBufLen, OSRTContext \*pContext)

This version of the ASN1OEREncodeBuffer constructor takes a message buffer and size argument (static encoding version) as well as a pointer to an existing context object.

**Table 2.10. Parameters**

pMsgBuf	A pointer to a fixed-size message buffer to receive the encoded message.
msgBufLen	Size of the fixed-size message buffer.
pContext	A pointer to an OSRTContext structure created by the user.

## EXTOERMETHOD

## ASN1OEREncodeBuffer::ASN1OEREncodeBuffer (OSRTOutputStream &ostream)

This version of the ASN1OEREncodeBuffer constructor takes a reference to an output stream object (stream encoding version).

**Table 2.11. Parameters**

ostream	A reference to an output stream object.
---------	---

## int ASN1OEREncodeBuffer::encodeBit (OSBOOL value)

This method writes a single encoded bit value to the output buffer or stream.

**Table 2.12. Parameters**

value	Boolean value of bit to be written.
-------	-------------------------------------

**Returns:** . Status of operation: 0 = success, negative value if error occurred.

## **int ASN1OEREncodeBuffer::encodeBits (const OSOCTET \*pvalue, size\_t nbits, OSUINT32 bitOffset=0)**

This method writes the given number of bits from the byte array to the output buffer or stream starting from the given bit offset.

**Table 2.13. Parameters**

pvalue	Pointer to byte array containing data to be encoded.
nbits	Number of bits to copy from byte array to encode buffer.
bitOffset	Starting bit offset from which bits are to be copied.

**Returns:** . Status of operation: 0 = success, negative value if error occurred.

## **virtual EXTOERMETHOD OSOCTET\* ASN1OEREncodeBuffer::getMsgCopy ()**

This method returns a copy of the current encoded message. Memory is allocated for the message using the 'new' operation. It is the user's responsibility to free the memory using 'delete'.

**Returns:** . Pointer to copy of encoded message. It is the user's responsibility to release the memory using the 'delete' operator (i.e., delete [] ptr;)

## **virtual EXTOERMETHOD const OSOCTET\* ASN1OEREncodeBuffer::getMsgPtr ()**

This method returns the internal pointer to the current encoded message.

**Returns:** . Pointer to encoded message.

## **EXTOERMETHOD int ASN1OEREncodeBuffer::init ()**

This method reinitializes the encode buffer pointer to allow a new message to be encoded. This makes it possible to reuse one message buffer object in a loop to encode multiple messages. After this method is called, any previously encoded message in the buffer will be overwritten on the next encode call.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

## virtual OSBOOL ASN1OEREncodeBuffer::isA (Type bufferType)

This method checks the type of the message buffer.

**Table 2.14. Parameters**

bufferType	Enumerated identifier specifying a derived class. The only possible value for this class is OEREncode.
------------	--

**Returns:** . Boolean result of the match operation. True if this is the class corresponding to the identifier argument.

## EXTOERMETHOD int ASN1OEREncodeBuffer::writeBytes (const OSOCTET \*buffer, size\_t nbytes)

This method is used to write the given number of bytes from the given buffer to the encode buffer or stream.

**Table 2.15. Parameters**

buffer	Buffer from which data should be read.
nbytes	Number of bytes to write.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

## ASN1OERMessageBuffer class Reference

```
#include <asn1OerCppTypes.h>
```

- EXTOERMETHOD ASN1OERMessageBuffer ( Type bufferType)
- EXTOERMETHOD ASN1OERMessageBuffer ( OSRTStream & stream)
- EXTOERMETHOD ASN1OERMessageBuffer ( Type bufferType, OSOCTET \* pMsgBuf, size\_t msgBufLen)
- EXTOERMETHOD ASN1OERMessageBuffer ( Type bufferType, OSOCTET \* pMsgBuf, size\_t msgBufLen, OSRTContext \* pContext)
- void binDump ( const char \* )
- void hexDump ( )
- virtual size\_t getMsgLen ( )

- EXTOERMETHOD int setBuffer ( const OSOCTET \* pMsgBuf, size\_t msgBufLen)
- void setTrace ( OSBOOL )

## Detailed Description

The ASN1OERMessageBuffer class is derived from the ASN1MessageBuffer base class. It is the base class for the ASN1OEREncodeBuffer and ASN1OERDecodeBuffer derived classes. It contains variables and methods specific to encoding or decoding ASN.1 messages using the Octet Encoding Rules (OER). It is used to manage the buffer into which an ASN.1 message is to be encoded or decoded.

Definition at line 71 of file asn1OerCppTypes.h

The Documentation for this struct was generated from the following file:

- asn1OerCppTypes.h

## EXTOERMETHOD

### ASN1OERMessageBuffer::ASN1OERMessageBuffer (Type bufferType)

This constructor does not set a OER input source. It is used by the derived encode buffer classes. Use the getStatus() method to determine if an error has occurred during initialization.

**Table 2.16. Parameters**

bufferType	Type of message buffer that is being created (for example, OEREncode or OERDecode).
------------	---

## EXTOERMETHOD

### ASN1OERMessageBuffer::ASN1OERMessageBuffer (OSRTStream &stream)

This constructor associates a stream with a OER encode or decode buffer. It is used by the derived encode buffer classes to create a stream-based OER encoder or decoder.

**Table 2.17. Parameters**

stream	Stream class reference.
--------	-------------------------

## EXTOERMETHOD

### ASN1OERMessageBuffer::ASN1OERMessageBuffer (Type bufferType, OSOCTET \*pMsgBuf, size\_t msgBufLen)

This constructor allows a memory buffer holding a binary OER message to be specified. Use the getStatus() method to determine if an error has occurred during initialization.

**Table 2.18. Parameters**

bufferType	Type of message buffer that is being created (for example, OEREncode or OERDecode).
pMsgBuf	A pointer to a fixed size message buffer to receive the encoded message.
msgBufLen	Size of the fixed-size message buffer.

**EXTOERMETHOD**

## **ASN1OERMessageBuffer::ASN1OERMessageBuffer (Type bufferType, OSOCTET \*pMsgBuf, size\_t msgBufLen, OSRTContext \*pContext)**

This constructor allows a memory buffer holding a binary OER message to be specified. It also allows a pre-existing context to be associated with this buffer. Use the getStatus() method to determine if an error has occurred during initialization.

**Table 2.19. Parameters**

bufferType	Type of message buffer that is being created (for example, OEREncode or OERDecode).
pMsgBuf	A pointer to a fixed size message buffer to receive the encoded message.
msgBufLen	Size of the fixed-size message buffer.
pContext	A pointer to an OSRTContext structure.

## **void ASN1OERMessageBuffer::binDump (const char \*)**

Binary dump not supported for OER. Method is needed as a placeholder for client/server code generation.

## **void ASN1OERMessageBuffer::hexDump ()**

This method outputs a hexadecimal dump of the current buffer contents to stdout.

**Table 2.20. Parameters**

-	none
---	------

## **virtual size\_t ASN1OERMessageBuffer::getMsgLen ()**

This method returns the length of a previously encoded PER message.

**Table 2.21. Parameters**

-	none
---	------



## **EXTOERMETHOD int ASN1OERMessageBuffer::setBuffer (const OSOCTET \*pMsgBuf, size\_t msgBufLen)**

This method sets a buffer to receive the encoded message.

**Table 2.22. Parameters**

pMsgBuf	A pointer to a memory buffer to use to encode a message. The buffer should be declared as an array of unsigned characters (OSOCTETs). This parameter can be set to NULL to specify dynamic encoding (i.e., the encode functions will dynamically allocate a buffer for the message).
msgBufLen	The length of the memory buffer in bytes. If pMsgBuf is NULL, this parameter specifies the initial size of the dynamic buffer; if 0 - the default size will be used.

**Returns:** . Completion status of operation:

- 0 (0) = success,
- negative return value is error.

## **void ASN1OERMessageBuffer::setTrace (OSBOOL)**

Set bit trace not supported for OER. Method is needed as a placeholder for client/server code generation.

---

# Chapter 3. File Documentation

## asn1oer.h File Reference

```
#include "rtsrc/asn1type.h"
#include "rtsrc/asn1CharSet.h"
#include "rtxsrc/rtxBuffer.h"
```

### Macros

- #define EXTOERMETHOD
- #define EXTERNOER
- #define EXTOERCLASS
- #define oerDecInt8 rtxReadBytes(pctxt,pvalue,1)
- #define oerDecUInt8 rtxReadBytes(pctxt,pvalue,1)
- #define oerDecUnrestInt oerDecUnrestInt32
- #define oerDecUnrestUInt oerDecUnrestUInt32

### Functions

- int oerDecBitStr ( OSCTXT \* pctxt, OSOCTET \* pvalue, size\_t bufsiz, OSUINT32 \* pnbits)
- int oerDecBitStrExt ( OSCTXT \* pctxt, OSOCTET \* pvalue, size\_t bufsiz, OSUINT32 \* pnbits, OSOCTET \*\* extdata)
- int oerDecBMPStr ( OSCTXT \* pctxt, ASN1BMPString \* pvalue)
- int oerDecChoiceExt ( OSCTXT \* pctxt, ASN1TAG tag, OSOCTET \*\* ppvalue, OSSIZE \* pnocts)
- int oerDecUnivStr ( OSCTXT \* pctxt, ASN1UniversalString \* pvalue)
- int oerDecDynBitStr ( OSCTXT \* pctxt, const OSOCTET \*\* ppvalue, OSUINT32 \* pnbits)
- int oerDecDynBitStr64 ( OSCTXT \* pctxt, OSOCTET \*\* ppvalue, OSSIZE \* pnbits)
- int oerDecCharStr ( OSCTXT \* pctxt, char \* pvalue, OSSIZE sz)
- int oerDecDynCharStr ( OSCTXT \* pctxt, char \*\* ppvalue)
- int oerDecDynOctStr ( OSCTXT \* pctxt, OSOCTET \*\* ppvalue, OSUINT32 \* pnocts, size\_t len)
- int oerDecDynOctStr64 ( OSCTXT \* pctxt, OSOCTET \*\* ppvalue, OSSIZE \* pnocts, size\_t len)
- int oerDecInt16 ( OSCTXT \* pctxt, OSINT16 \* pvalue)
- int oerDecInt32 ( OSCTXT \* pctxt, OSINT32 \* pvalue)

- `int oerDecInt64 ( OSCTXT * pctxt, OSINT64 * pvalue)`
- `int oerDecUnrestInt64 ( OSCTXT * pctxt, OSINT64 * pvalue)`
- `int oerDecLen ( OSCTXT * pctxt, OSSIZE * plength)`
- `int oerDecLen32 ( OSCTXT * pctxt, OSUINT32 * plength)`
- `int oerDecObjId ( OSCTXT * pctxt, ASN1OBJID * pvalue)`
- `int oerDecObjIdStr ( OSCTXT * pctxt, char ** pvalue)`
- `int oerDecDynObjId ( OSCTXT * pctxt, ASN1DynOBJID * pvalue)`
- `int oerDecRelObjId ( OSCTXT * pctxt, ASN1OBJID * pvalue)`
- `int oerDecRelObjIdStr ( OSCTXT * pctxt, char ** pvalue)`
- `int oerDecReal ( OSCTXT * pctxt, OSREAL * value)`
- `int oerDecReal2 ( OSCTXT * pctxt, OSREAL * value)`
- `int oerDecReal10 ( OSCTXT * pctxt, OSREAL * value)`
- `int oerDecRealNTCIP ( OSCTXT * pctxt, OSREAL * value)`
- `int oerDecFloat ( OSCTXT * pctxt, OSREAL * value)`
- `int oerDecDouble ( OSCTXT * pctxt, OSREAL * value)`
- `int oerDecSignedEnum ( OSCTXT * pctxt, OSINT32 * pvalue)`
- `int oerDecTag ( OSCTXT * pctxt, ASN1TAG * ptag)`
- `int oerDecUInt16 ( OSCTXT * pctxt, OSUINT16 * pvalue)`
- `int oerDecUInt32 ( OSCTXT * pctxt, OSUINT32 * pvalue)`
- `int oerDecUInt64 ( OSCTXT * pctxt, OSUINT64 * pvalue)`
- `int oerDecUnrestSignedUInt64 ( OSCTXT * pctxt, OSUINT64 * pvalue)`
- `int oerDecUnrestUInt64 ( OSCTXT * pctxt, OSUINT64 * pvalue)`
- `int oerDecUnrestInt32 ( OSCTXT * pctxt, OSINT32 * pvalue)`
- `int oerDecUnrestSignedUInt32 ( OSCTXT * pctxt, OSUINT32 * pvalue)`
- `int oerDecUnrestUInt8 ( OSCTXT * pctxt, OSUINT8 * pvalue)`
- `int oerDecUnrestUInt16 ( OSCTXT * pctxt, OSUINT16 * pvalue)`
- `int oerDecUnrestUInt32 ( OSCTXT * pctxt, OSUINT32 * pvalue)`
- `int oerDecBigInt ( OSCTXT * pctxt, const char ** ppvalue, int radix)`
- `int oerDecBigUInt ( OSCTXT * pctxt, const char ** ppvalue, int radix)`
- `int oerDecUnrestSize ( OSCTXT * pctxt, OSSIZE * pvalue)`

- `int oerDecUnsignedEnum ( OSCTXT * pctxt, OSUINT32 * pvalue)`
- `int oerDecDateStr ( OSCTXT * pctxt, char ** ppString, OSUINT32 flags)`
- `int oerDecDateTimeStr ( OSCTXT * pctxt, char ** ppString, OSUINT32 flags)`
- `int oerDecDurationStr ( OSCTXT * pctxt, char ** ppString)`
- `int oerDecTimeDiffStr ( OSCTXT * pctxt, char * pString)`
- `int oerDecTimeOfDayStr ( OSCTXT * pctxt, char ** ppString, OSUINT32 flags)`
- `int oerEncBigInt ( OSCTXT * pctxt, const char * pvalue, int radix)`
- `int oerEncBigIntValue ( OSCTXT * pctxt, struct OSBigInt * pvalue)`
- `int oerEncBitStr ( OSCTXT * pctxt, const OSOCTET * pvalue, size_t numbits)`
- `int oerEncBitStrPad ( OSCTXT * pctxt, const OSOCTET * pvalue, size_t numbits, size_t encBits)`
- `int oerEncBitStrExt ( OSCTXT * pctxt, const OSOCTET * pvalue, size_t numbits, const OSOCTET * extdata, size_t dataSize)`
- `int oerEncBMPStr ( OSCTXT * pctxt, ASN1BMPString * pvalue)`
- `int oerEncUnivStr ( OSCTXT * pctxt, ASN1UniversalString * pvalue)`
- `int oerEncExtElem ( OSCTXT * pctxt, OSRTBuffer * pBuffer)`
- `int oerEncInt ( OSCTXT * pctxt, OSINT64 value, size_t size)`
- `int oerEncUnrestInt64 ( OSCTXT * pctxt, OSINT64 value)`
- `int oerEncUnrestSignedUInt64 ( OSCTXT * pctxt, OSUINT64 value)`
- `int oerEncLen ( OSCTXT * pctxt, size_t length)`
- `int oerEncObjId ( OSCTXT * pctxt, const ASN1OBJID * pvalue)`
- `int oerEncObjIdStr ( OSCTXT * pctxt, const char * pvalue)`
- `int oerEncRelObjId ( OSCTXT * pctxt, const ASN1OBJID * pvalue)`
- `int oerEncRelObjIdStr ( OSCTXT * pctxt, const char * pvalue)`
- `int oerEncObjId64 ( OSCTXT * pctxt, const ASN1OID64 * pvalue)`
- `int oerEncOpenExt ( OSCTXT * pctxt, OSRTDList * pElemList)`
- `int oerEncRelOID64 ( OSCTXT * pctxt, const ASN1OID64 * pvalue)`
- `int oerEncReal ( OSCTXT * pctxt, OSREAL value)`
- `int oerEncReal10 ( OSCTXT * pctxt, const char * object_p)`
- `int oerEncRealNTCIP ( OSCTXT * pctxt, OSREAL value)`
- `int oerEncFloat ( OSCTXT * pctxt, OSREAL value)`

- `int oerEncDouble ( OSCTXT * pctxt, OSREAL value)`
- `int oerEncSignedEnum ( OSCTXT * pctxt, OSINT32 value)`
- `int oerEncTag ( OSCTXT * pctxt, ASN1TAG tag)`
- `int oerEncUInt ( OSCTXT * pctxt, OSUINT64 value, size_t size)`
- `int oerEncUnrestUInt64 ( OSCTXT * pctxt, OSUINT64 value)`
- `int oerEncUnrestInt32 ( OSCTXT * pctxt, OSINT32 value)`
- `int oerEncUnrestSignedUInt32 ( OSCTXT * pctxt, OSUINT32 value)`
- `int oerEncUnrestUInt32 ( OSCTXT * pctxt, OSUINT32 value)`
- `int oerEncUnrestSize ( OSCTXT * pctxt, OSSIZE value)`
- `int oerEncUnsignedEnum ( OSCTXT * pctxt, OSUINT32 value)`
- `int oerEncDateStr ( OSCTXT * pctxt, const char * pString, OSUINT32 flags)`
- `int oerEncDateTimeStr ( OSCTXT * pctxt, const char * pString, OSUINT32 flags)`
- `int oerEncDurationStr ( OSCTXT * pctxt, const char * pString)`
- `int oerEncTimeDiffStr ( OSCTXT * pctxt, const char * pString)`
- `int oerEncTimeOfDayStr ( OSCTXT * pctxt, const char * pString, OSUINT32 flags)`
- `int oerDecDate ( OSCTXT * pctxt, char * pString, OSUINT32 flags)`
- `int oerDecTimeOfDay ( OSCTXT * pctxt, char * pString, OSUINT32 flags)`
- `int oerEncIdent ( OSCTXT * pctxt, OSUINT64 ident)`
- `OSSIZE oerLenLength ( size_t length)`
- `OSSIZE oerTagLength ( ASN1TAG tag)`
- `int oerWriteIdent ( OSUINT64 ident, OSOCTET * buffer, OSSIZE bufsize)`
- `int oerWriteLen ( size_t length, OSOCTET * buffer, OSSIZE bufsize)`
- `int oerWriteTag ( ASN1TAG tag, OSOCTET * buffer, OSSIZE bufsize)`

## Detailed Description

ASN.1 runtime constants, data structure definitions, and functions to support the Octet Encoding Rules (OER) as defined in the National Transportation Communications for ITS Protocol (NTCIP) 1102 standard.

Definition in file `asn1oer.h`

## asn1OerCppType.h File Reference

```
#include "rtoersrc/asn1oer.h"
```

```
#include "rtsrc/asn1CppTypes.h"
#include "rtxsrc/rtxBitEncode.h"
#include "rtxsrc/rtxHexDump.h"
```

## Classes

- struct ASN1OERMessageBuffer
- struct ASN1OEREncodeBuffer
- struct ASN1OERDecodeBuffer

## Detailed Description

OER C++ type and class definitions.

Definition in file `asn1OerCppTypes.h`